Report Format for IKIYA 2021

Promotion in Social Media:

Twitter: https://twitter.com/licKongu/status/1380014937116876800?s=19

Facebook: https://www.facebook.com/2195964937336285/posts/2857658474500258/

Instagram: https://www.instagram.com/p/CNZCsLwJPfN/?igshid=1mwqeq1wjmuwn

Academic Year : 2021- 2022

Quarter :1

Program Type : PROJECT PRESENTATION AND CODING CONTEST

Program Driven by : Self Driven

Program/Activity Name : IKIYA 2021

Program Theme : INNOVATION AND CODING SKILLS

Start Date : 30/10/2021

End Date : 30/10/2021

Number of student Participants: 150

Number of Faculty Participants: 8

Number of External Participants, if any: Nil

Remark :Nil

Expenditure Amount, if any :

Mode of session delivery : Offline

Overview:

Objective:

The foremost objective of this event is to give the students an overview and knowledge about innovation and coding skill. This event also discussed about the minimum viable product and business which will be useful in this era. This session is to kindle the students with innovative ideas which will help them lead their life as entrepreneur. It also helped the student that whatever your idea may be big or small if you work hard and passionately you will reach heights.

Key takeaways:

The event helped us more about thinking about the innovation ideas and coding skills and how we should ready for getting the review and making changes on our project. It also helped in how well we should make our team and work together in a way that lead to success.

Benefit in terms of learning/Skill/Knowledge obtained:

This event helped the students gain knowledge on innovation and gain knowledge about their projects mistakes. This event helped the student to kender their coding skills. The cash prize of the event helped them in developing their projects.

Star performer:

Faculty name: Dr. R. Parameshwaran,

Student name: NITHISH S

Program Flyer



Attachments:

Photograph 1:



Photograph 2:

CODING CONTEST



PROJECT PRESENTATION



Session plan/Brochure/Document

Overall report of the activity:

The foremost objective of this event is to give the students an overview and knowledge about innovation and coding skill. This event also discussed about the minimum viable product and business which will be useful in this era. This session is to kindle the students with innovative ideas which will help them lead their life as entrepreneur. It also helped the student that whatever your idea may be big or small if you work hard and passionately you will reach heights. The event helped us more about thinking about the innovation ideas and coding skills and how we should ready for getting the review and making changes on our project. It also helped in how well we should make our team and work together in a way that lead to success. This event helped the students gain knowledge on innovation and gain knowledge about their projects mistakes. This event helped the student to kender their coding skills. The cash prize of the event helped them in developing their projects.

Additional Photos:







